As readers we will be:

- Read the Greek myths of Pandora's Box and Theseus and the Minotaur
- We will increase our vocabulary and be able to explain the meaning of words and phrases
- Predict what might happen in a text based upon what I have read and what I know

As sportspeople we will be:

Dance

- Creating small dances linked to the Trojan War
- Develop control and expression

Tag Rugby

- Learn how to successfully take tags
- Attend and defend
- Pass and receive a rugby ball

As musicians, we:

- Continue to learn to play the guitar
- Practise and improve our singing skills.

As artists we will be:

- Studying ancient Greek Architecture
- Looking at work by Anish Kapoor

As designers we will be:

• Starting to design our year 4 kindness quilt

As mathematicians we will focus on:

- Fractions and decimals
- Comparing and ordering
- Converting and improper fractions and mixed numbers
- Find equivalent fractions
- Add and subtract fractions and mixed numbers
- Compare tenths and hundredths

Our topic this term is...

The story of the Trojan Horse: historical fact, legend or classical myth?



As historians we will:

- Find out what life was like in ancient Greece
- Explore the causes and consequences of the 10-year war
- Investigate the story of the Trojan Horse and whether it is true
- Find evidence that authenticates the story

As scientists we will be:

- Understand how we hear things
- Investigate pitch and volume
- Investigate sound insulation

As writers we will plan our writing by:

- Identifying the audience for and purpose of the writing, selecting the appropriate form and using other similar writing as models for independent work.
- Noting and developing initial ideas, drawing on reading and research where necessary.
- Understand writing techniques such as relative clauses, parenthesis and subordinate clauses.

We will draft and write by:

 Selecting appropriate grammar and vocabulary, understanding how such choices can change and enhance meaning.

We will evaluate and edit by:

- Assess the work of myself and others.
- Proposing changes to vocabulary, grammar and punctuation.

In computing we will be:

- Creating mathematical patterns using 2Logo
- Inputting instructions into 2Logo
- Using the repeat instruction in our designs